Rocky Balboa



Alignment : Neutral Good Race : Human Class : Boxer

1. **Come on !** -Rocky takes the punch like a Pro -he can not dodge or block attacks untill the end of this Round ,but his next attack deals 2x damage . Shield

2. **Hook** - choose left ,right ,down or up and your opponent must choose one of this at the same time , if you choose the same he blocks you ,otherwise deal 20 damage to him this can not be Ignored or Blocked . If you choose the opposite direction this attack deals 30 base damage instead and if it deals damage Unexaust it . Melee

3. **Tire Out** - absorbs 10 damage from all sources this Turn , then if your opponent attacked you you deal +10 damage to him the next Turn . Shield

4. **Counter Jab** -Negate a Melee attack , then deal 10 damage to the attacker with a Melee Attack of your own . Counter

5. **Relentless** - Whenever Rocky hits with an attack other than this one (has to deal damage) , make another 5 damage Melee attack against the same target . Passive

6. **Trade** - force an opponent to attack you this Turn ,instead of using his chosen ability this Turn he must use one of his available attacks against you (of his choice ,doesnt work if no attack is available) . You also then make a Melee attack against him that deals 10 damage (this will work even if he does not have an attack to attack you with this Turn). Melee

\* Alt : **Eye of the Tiger** - whenever Balboa looses to an enemy ,write his name and the x number of times this happened . Balboa passivelly deals +5 damage per x to the target with all Attacks but if Balboa wins even a single Match remove all x`es from that characters list . Passive

\*Alt : **You can do it !** - whenever Rocky uses this ability his Player must imitate the crowd cheering for Rocky , Balboa then makes an attack that deals 10 damage to a target . Put an Opened Stack on the target , if one is on him he takes +10 damage ,if two are he also can not use Shield ,if 3 are he can not use Shields or Counters. A 4th Stack can not be placed on a target. The opened Stack dissapers at the end of the next Round unless another Stack of Opened is placed on the target in the meantime in which case the duration is reset . Melee

Ulti : **Yo Adrian , I did it !** - combo : use every Active ability at least once during a Game each time you do this Ultimate triggers itself passivelly ( using them is just selecting them during a Turn they do not have to go off). Put an Italian Stalion Stack on yourself , if you should drop to 0HP or below , remove the Stack then after the dmg/ability you gain 50HP. You may use this 1+x times per Game ,where x is the current number of Eye of the Tiger on all enemies in the Game combined (alive ones only). If you win the Game after using this you must say : ,,I did it Adrian I did it ,, . **Shield**